

Reflection & Evaluation

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| Discipline Specialism: Interior Design | Unit: 13 |
| Student Name: Yi Lin Koh | Date: 26 May 2020 |
| <p>Reflect: on what you have learned for the whole Unit, <i>what you have done, what have you learn, why is it useful and how could you use it in the future?</i></p> <p>Evaluate: on what you have learned for the whole Unit, <i>what you plan to do next to improve or develop your creative work, what new ideas does this give you, what went wrong and what mistakes do you feel you might have made, what could you do next time, do you need to try things in a different way and what new things would you like to try?</i></p> <p style="text-align: right;">Word count: 750 words</p> | |

This project not only subjected me to learn and improve my qualities as a designer but also my qualities as a person. With a new and engaged project of my own, there were a plethora of things that I did. From the beginning to the end, this project was as memorable as it was enjoyable for me. There were hardships and the occasional procrastination but this project was very different compared to the other projects that I did. With the previous projects, I was always unsure of myself because I would always hand in work that I felt was not good enough. However, this time, I had an ample amount to check and be certain on what I wanted in my design. While I would admit that I do not have the best time management skills, it certainly has improved for the better. I started off with a good start, completing the tasks at hand due to the previous project and my horrible timing but, as the virus hit and I went back home, I found myself procrastinating harder and almost stopped doing my work indefinitely. It wasn't until I realised the hand in date was coming closer and I had to do something about it. I learnt that I had to surround myself in a work environment instead of working from my bed. I found this to be extremely helpful to my time management skills because it has always been my problem to do things towards the end when I know I have the time to do it then.

With the final unit, there was more freedom in the way I directed it to be. I was scared at first due to the fact that I may end up in circles, not knowing what to do because I was afraid to ask for help (partially due to my pride). I overcame that obstacle with this because it really gave me the proper guidance I needed to better myself even if I may look lesser than. Understanding is better than not. With that in mind, whenever I questioned if I ever needed to do something that hasn't been done, I would do it immediately because I know that it is necessary for the growth of the project which will eventually start making sense. From Primary, Secondary research to developmentation of works through experimenting to drawing technical drawings to finally making the final outcome, I have come a long way to get to the trustful end. The process took me somewhere weird and I liked that I made sense of it. From now on, I will not doubt my process and I will embrace it wholeheartedly.

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SketchUp was a program that I relied heavily on during this unit because I needed it to show my model. I found it incredibly useful in building my model and I am grateful that it portrayed my club the way I wanted it too. However, in the future, I would definitely like to try some other program to help me become a great interior designer. I want to test my limits. I know I can go further because SketchUp was the first step I took. I will keep on using SketchUp however, I'd like to keep my options open.

My ideas come and go quick. I'd sketch everything out and then annotate it so I could refer for the future. Hopefully, I would draw more despite me telling myself that the work is ugly. In the end, the final piece is what matters. The process is what starts it in the first place. I wish I had realised this sooner as I didn't document nearly as much as I wanted to. Experimenting is fun. It gives you new ideas to play and work with something and I want to do it more often. Being stuck at home made me realise, I could still be creative with the resources around me instead of buying it with money, which proves that I still care about the environment and how it motivated the way I designed.

To come to a conclusion, I regret not planning my time out wisely so that I could fit in more developments and experimentation because I feel like that is where I truly grow and learn from what I like and dislike to see what works. In my later works, I will be experimenting to test myself on becoming a better designer. Other than that, I am pretty content with this unit because it made me realise I am very capable despite my shortcomings and that I should not doubt myself ever again.

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